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ICE AGE
CONTINENTAL DRIFT

IN THEATERS JULY 13, 2012!

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PLEASE CAREFULLY READ THE WII™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR WII HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠️ WARNING – Seizures
- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:
  - Convulsions
  - Eye or muscle twitching
  - Altered vision
  - Loss of awareness
  - Involuntary movements
  - Disorientation
- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

⚠️ WARNING – Repetitive Motion Injuries and Eyestrain
Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:
- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don’t think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

⚠️ CAUTION – Motion Sickness
Playing video games can cause motion sickness in some players. If you or your child feel dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

IMPORTANT LEGAL INFORMATION
This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. “Back-up” or “archival” copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.
INTRODUCTION

When Manny’s Herd and Captain Gutt’s Pirate Crew come across a hidden treasure trove, there’s only one way to settle on who gets it – a round of Arctic Games! Pick your side and compete in a series of events to determine who gets to walk away with the prehistoric plunder!

MAIN MENU

Continue Story: Continue the story from your last finished event.

New Story: Pick a side and follow the story. Compete in events to determine the winner.

Tournament: Play through all the events against a friend in a hot-seat competition.

Free Play: Play your favorite events, one at a time. Leaderboards lets you track your highest scores against yourself or friends.

Options: Choose available Language Settings or view the Credits

EVENTS, CHARACTERS AND CONTROLS

For most events in Ice Age: Continental Drift: Arctic Games the Wii Remote™ is held sideways in the horizontal position with your left thumb on the +Control Pad and your right thumb on the 1 and 2 Buttons.

BOB-SMASHING

Herd: Manny
Goal: High Score
Instructions: Smash through targets and ice pillars while collecting acorns and avoiding the other team’s ice walls. Go faster to earn extra points.

Pirate: Captain Gutt
Acorn Bonus: Points

CONTROLS:

Wii Remote - Tilt Left / Right: Steer Left / Right 2 Button: Duck to Speed Up

GLACIER HOPPING

Herd: Diego
Goal: Fastest Time
Instructions: Run, jump and slide across an obstacle course while avoiding dangers like the icy water and swinging coconut nets.

Pirate: Shira
Acorn Bonus: Time

CONTROLS:

Wii Remote - +Control Pad: Move Character 2 Button: Jump
**COCONUT SLINGSHOT**

**Herd:** Peaches  
**Pirate:** Raz  
**Goal:** High Score  
**Acorn Bonus:** Points

**Instructions:** Load your coconuts and aim at the targets in this test of accuracy. The Green targets are the closest and easiest to hit so they are worth the least points, while the hard-to-hit Red targets in the back are worth the most.

**CONTROLS:**
- **Wii Remote - Tilt Left / Right:** Aim  
- **2 Button:** Hold for Power -> Release to Shoot

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**MOUNTAIN DRIFT**

**Herd:** Granny  
**Pirate:** Gupta  
**Goal:** Fastest Time  
**Acorn Bonus:** Time

**Instructions:** It’s a race to the finish down the side of the snowy mountain! Weave back and forth through the gates as you try to reach the bottom as fast as possible. You’ll get a time penalty for missing gates, but a bonus if you hit all the gates in a group.

**CONTROLS:**
- **Wii Remote - Tilt Left / Right:** Steer Left / Right  
- **2 Button:** Pump to Speed Up

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**SCRAT CANNON**

**Herd:** Ellie / Scrat  
**Pirate:** Flynn / Scrat  
**Goal:** High Score  
**Acorn Bonus:** Points

**Instructions:** In this game of distance, you’ll be launching Scrat from the Pirate’s ship to see how far he can go! Try your very best to get him to reach the finish line. Pump up the cannon and take control of Scrat to guide him from one bouncy target to the next. Can you get him all the way to the end?

**CONTROLS:**
- **When Pumping:** Shake Wii Remote  
- **In Air:**  
  - **Wii Remote - Tilt Left / Right:** Steer Left / Right  
  - **1 Button:** Dive  
  - **2 Button:** Flap Arms
TURTLE SLIDE

Herd: Sid
Pirate: Squint

Goal: High Score
Acorn Bonus: Points

Instructions: Players take turns in this game of skill seeing how close they can get their turtles to the center of the target. Collecting acorns will give you a small score boost, but the best scores come from landing your turtles on the bull's-eye. Scores can change since you can knock turtles around, and the only positions that really count are the ones the turtles that remain after the last shell has been thrown.

CONTROLS:
Before Throw

After Throw
Wii Remote - Tilt Left / Right: Steer Left / Right

ICE SMASH

Herd: Diego
Pirate: Shira

Goal: Time
Acorn Bonus: Time / Smashing Power

Instructions: In this vertical speed challenge, contestants must smash their way through the icy cave to reach the bottom as fast as possible. Run left and right to find the weak spots in the ice while avoiding moving obstacles like rolling snowballs, but be mindful of the slippery floor.

CONTROLS:
Wii Remote - Tilt Left / Right: Steer Left / Right 2 Button: Jump

SLIP SLIDE

Herd: Ellie
Pirate: Captain Gutt

Goal: Fastest Time
Acorn Bonus: Time

Instructions: Pure speed is needed here, as the teams take turns racing down the inside of a glacier cavern to see who can reach the bottom the fastest. Hitting snow piles will slow you down, but the Speed Boost arrows are there to give you quick bursts of speed.

CONTROLS:
Wii Remote - Tilt Left / Right: Steer Left / Right 2 Button: Duck to Speed Up
replacements. Our support representatives will help you determine if a replacement is necessary. If a
Phone support is available from 7:00am to 7:00pm (Pacific Time) every day of the week.
call us at the phone number below.
phone daily, so please check here first for solutions. If you cannot find an answer to your issue, you can
Our support section of the web has the most up-to-date information available. We update the support

Internet: support.activision.com

Note: Please do not contact Customer Support for hints / codes / cheats.

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